

LICENSING AND GAMBLING ACTS COMMITTEE

Thursday 4th January 2007

COUNCILLORS PRESENT: Councillor Sareva (Chair), Councillor Tuner (Vice Chair), Councillors Bance, Brundin, Cook, Goddard, Keen, Royce and Young.

OFFICERS PRESENT: William Reed, Daniel Smith and Lois Stock (Legal and Democratic Services Business Unit)

21. APOLOGIES FOR ABSENCE

Apologies were received from Councillor Williams.

22. DECLARATIONS OF INTEREST

Councillor Sareva declared a personal interest in all the items on the agenda as the holder of a Security Industry Association badge.

23. URGENT BUSINESS

There was no urgent business.

24. MINUTES

Resolved:-

(1) To confirm as a correct record the following minutes:-

(a) Licensing and Gambling Acts Committee held on 18th May 2006;

(b) Licensing and Gambling Acts Committee held on 2nd November 2006;

(2) To note the contents of the minutes (previously circulated) of the meeting of the Licensing Act 2003 Committee held on 17th March 2006.

25. DELEGATION OF POWERS – GAMING MACHINE APPLICATION

The Head of Legal and Democratic Services submitted a report (previously circulated, now appended), concerning the delegation of powers to determine applications for certain types of amusements with prizes permits.

Daniel Smith presented this report and explained that the machines concerned were those that paid out larger than average cash prizes.

Resolved to delegate to the Licensing Casework Sub Committee the powers of the Licensing and Gambling Acts Committee under the Licensing Act 2003 and the Lotteries and Amusements Act 1976, in relation to determining applications for amusements with prizes permit received under section 16 of the Lotteries and Amusements Act 1976.

26. MATTERS EXEMPT FROM PUBLICATION

None

27. DATES OF FUTURE MEETINGS

Resolved:-

(1) To note the following meeting date:-

- 10th May 2007

(2) That there would also be a meeting arranged for the end of February or early March 2007 in order to agree Gambling Premises fees.

The meeting started at 9.30am and ended at 9.40am.